

FIG. 1

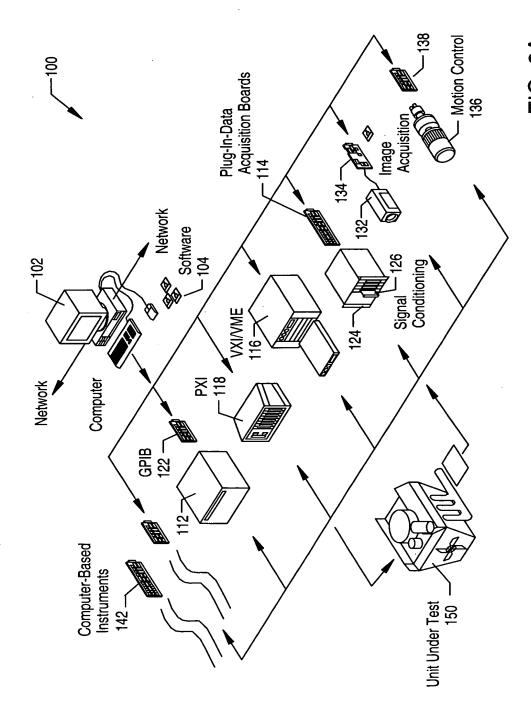


FIG. 2A

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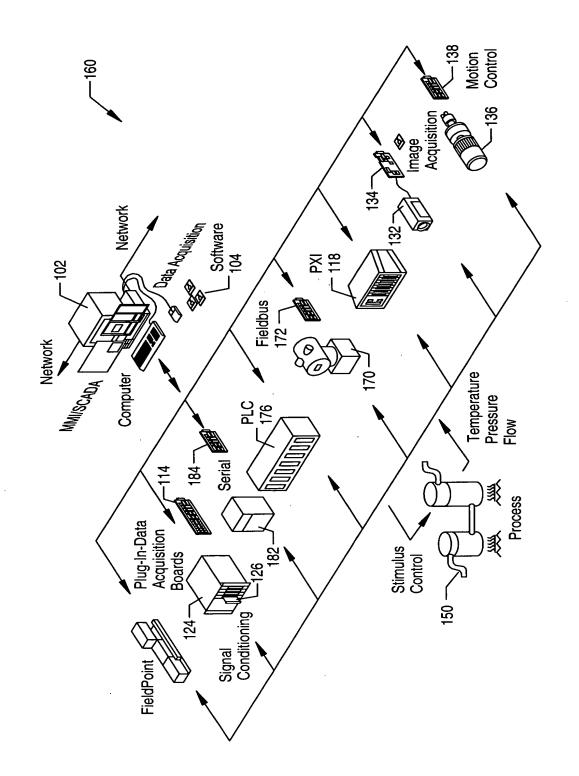


FIG. 2B

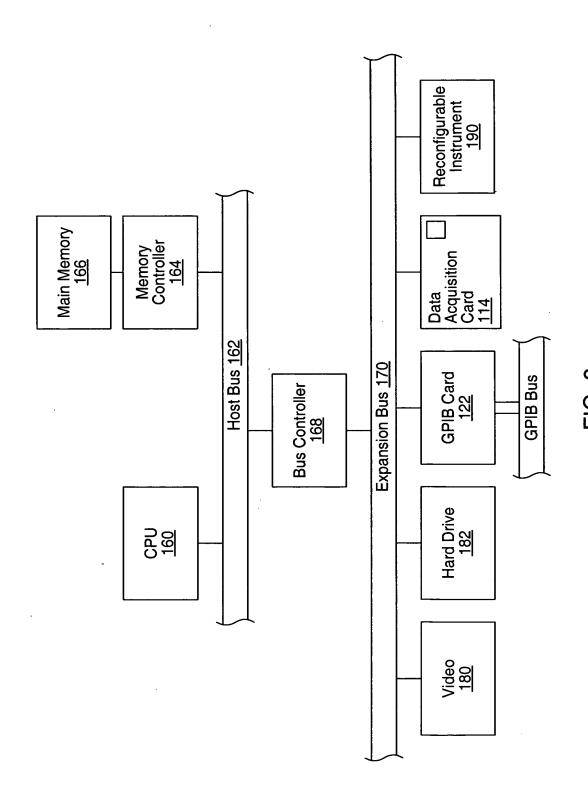


FIG. 3

Developer creates a graphical program generation (GPG) program, wherein the GPG program is operable to generate a plurality of graphical programs, based on received information 200

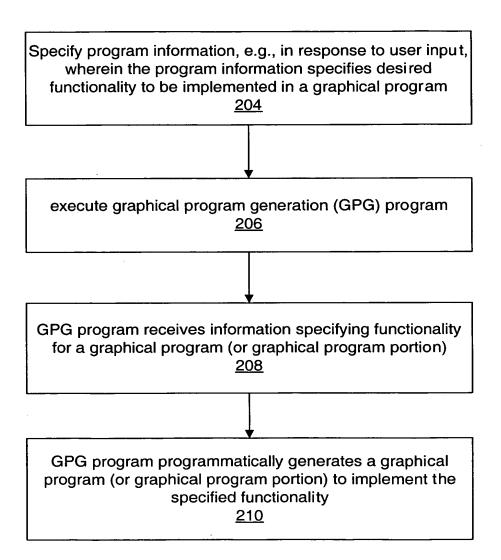
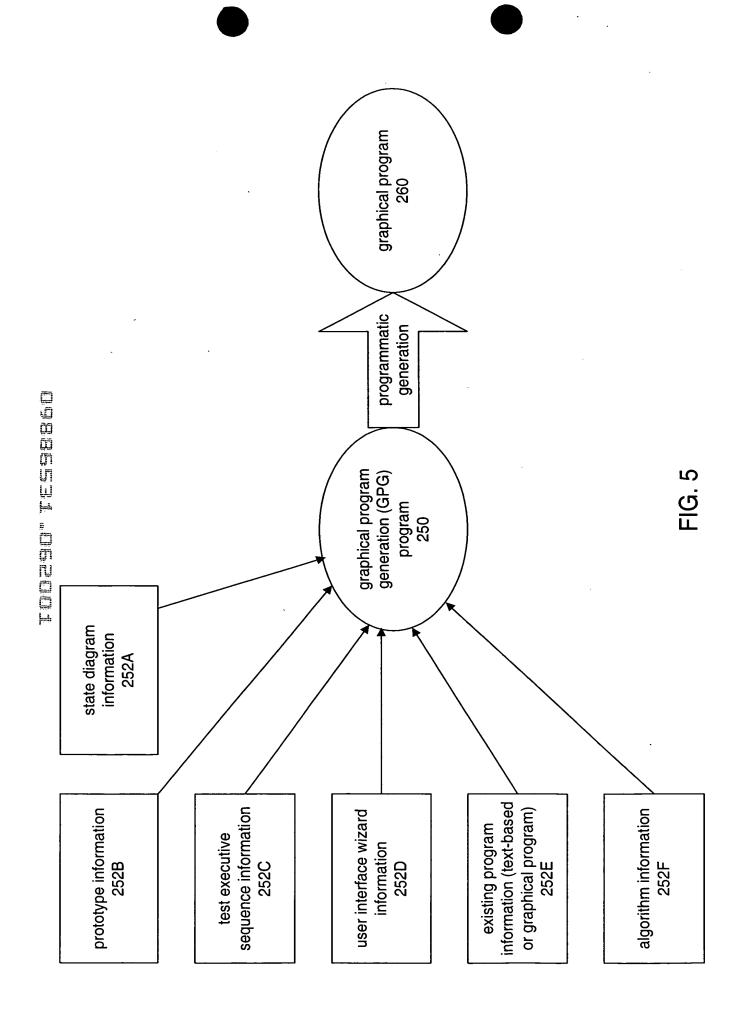


FIG. 4



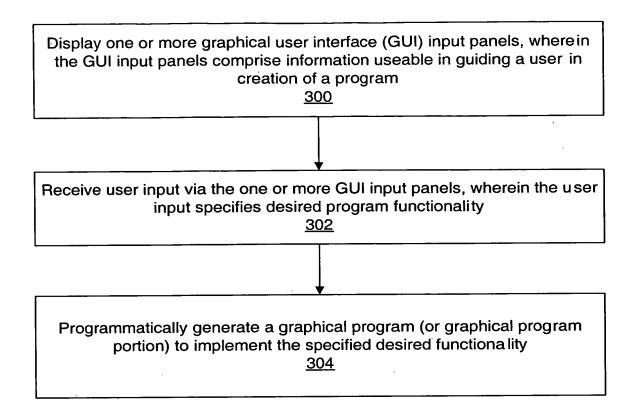


FIG. 6

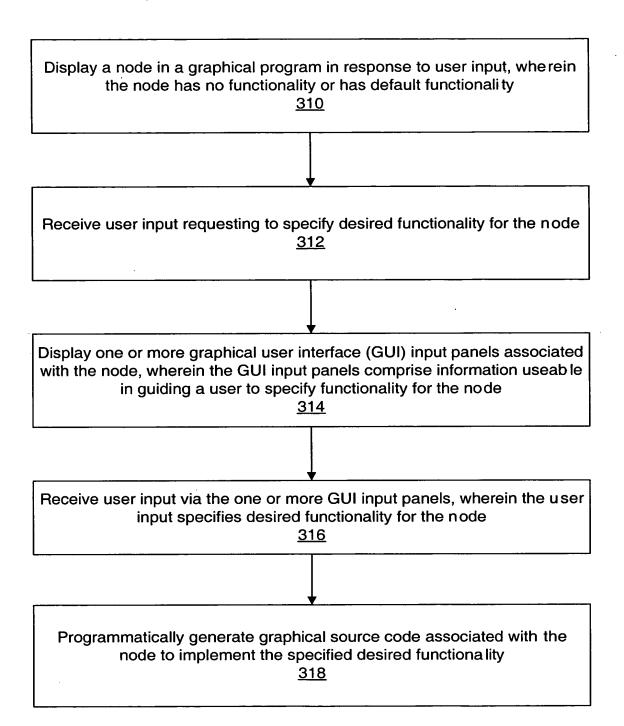


FIG. 7

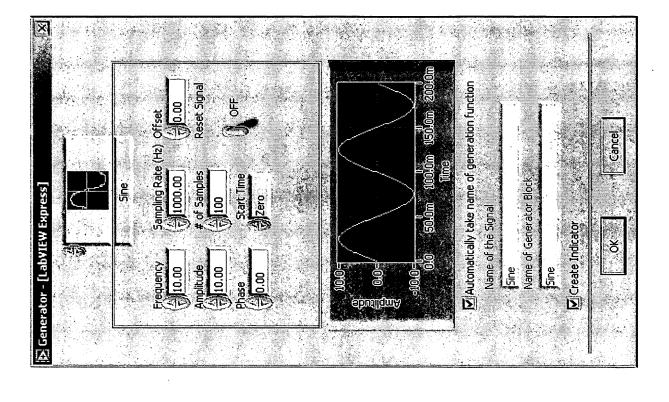


FIG. 8

🔁 Simple Math Block Properties - [Laby1EW EX

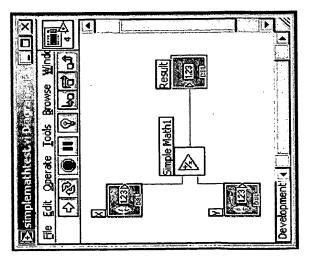


FIG. 9

Simple Math1 Diagra : [][X

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FIG. 10

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Cancel

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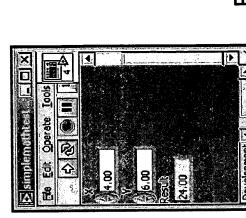
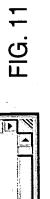


FIG. 12



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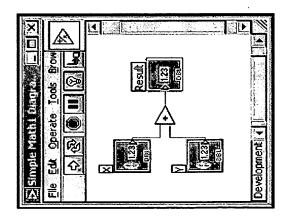


FIG. 14

FIG. 13

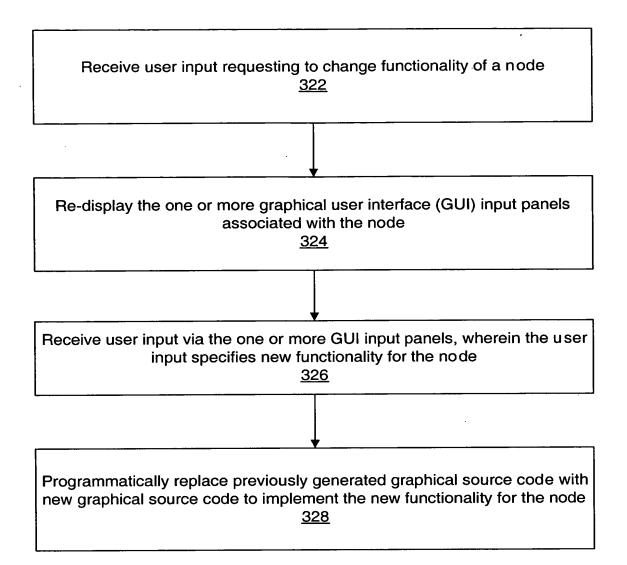


FIG. 15

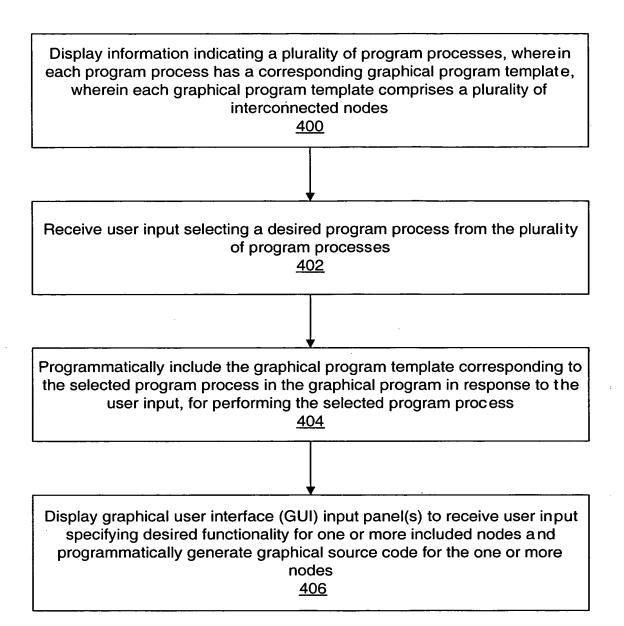


FIG. 16

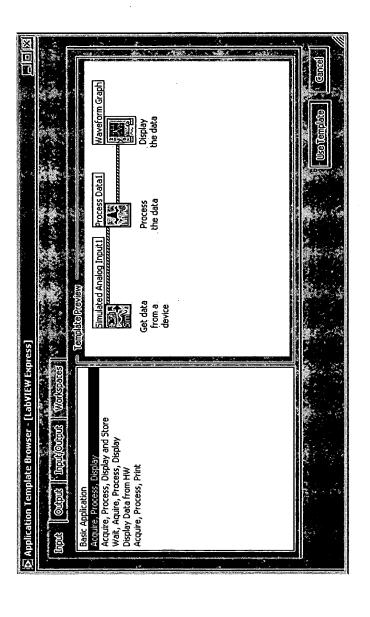


FIG. 17

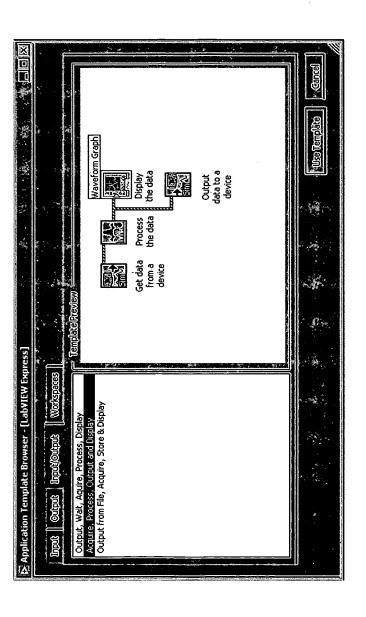


FIG. 18

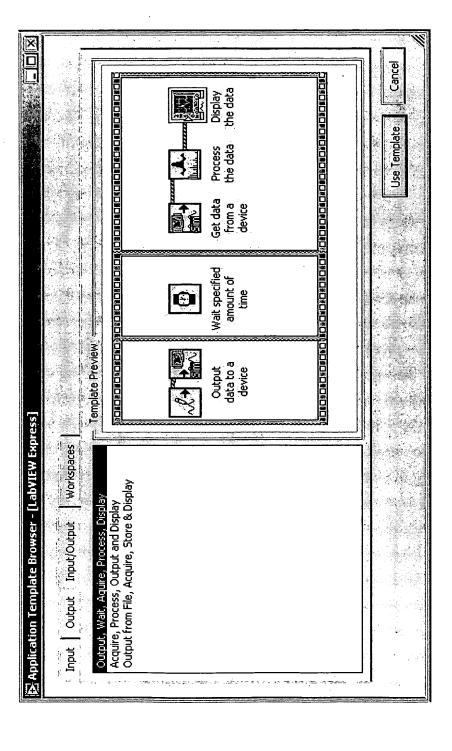


FIG. 19

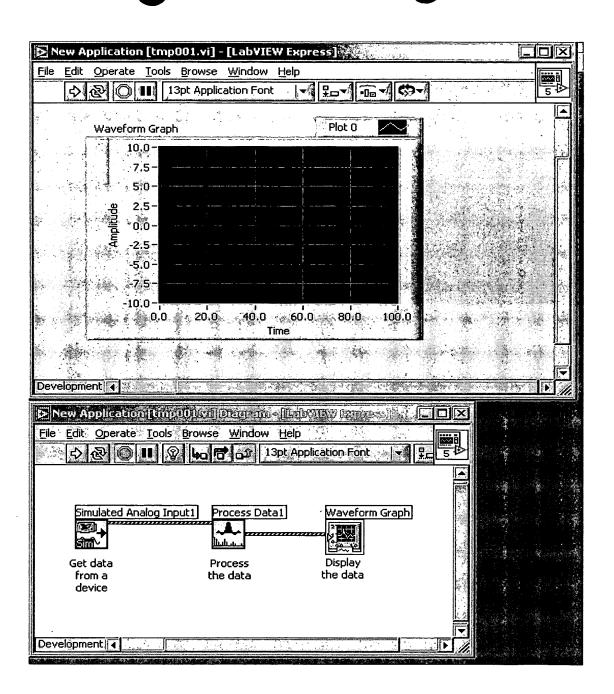


FIG. 20

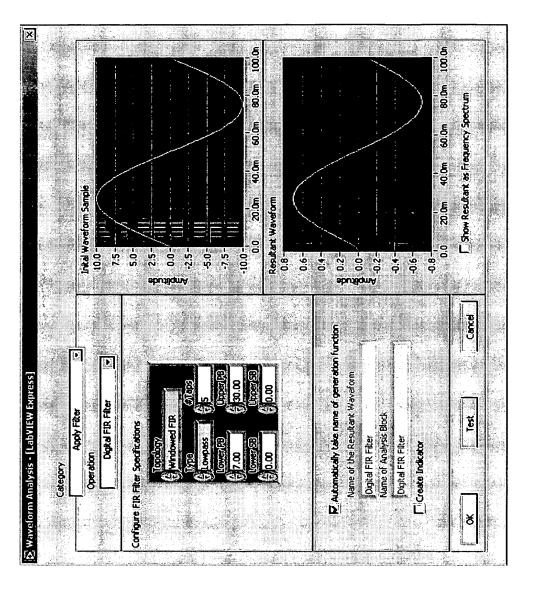
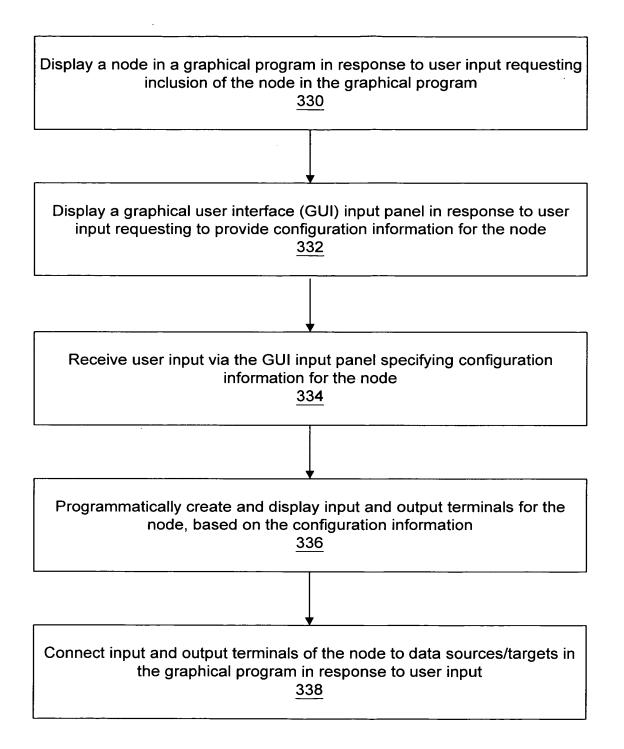


FIG. 21



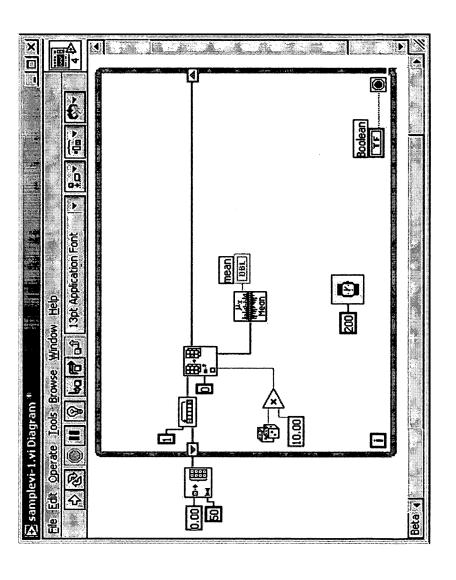


FIG. 23 (PRIOR ART)

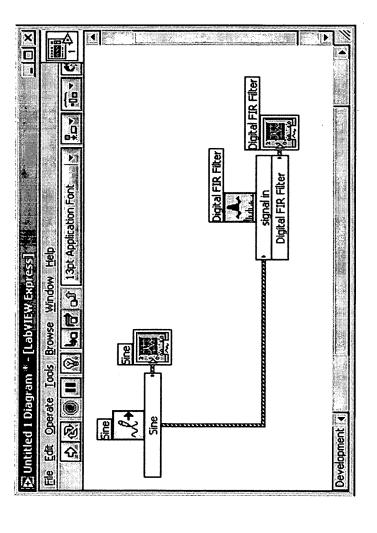


FIG. 24

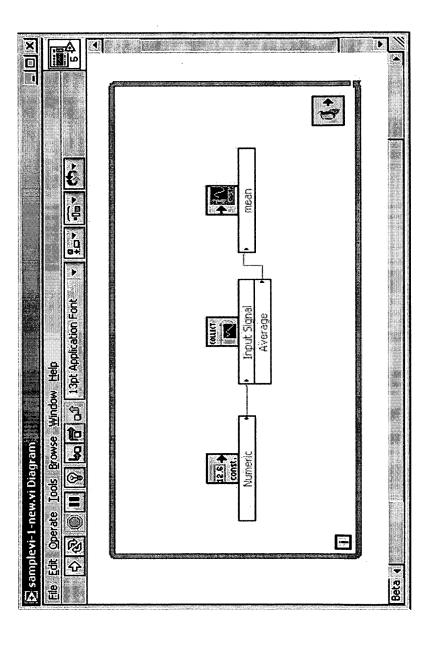
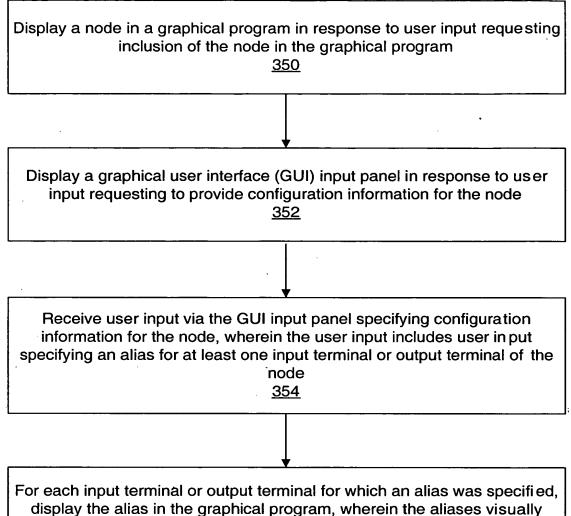


FIG. 25



display the alias in the graphical program, wherein the aliases visually indicate the corresponding input terminals or output terminals of the node such that the input terminals or output terminals are identifiable for connection to terminals of other nodes in the graphical program <u>356</u>



FIG. 27

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Ē.			VAutomatically take name of collector function				
	7ode K	sction	name of	Ckion	r Block		Canrel
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Lor to		· 아뉴티	] Automa	Name of the Sliding Block	Name of Colls Sliding Block	Create Indicator	ď
Collector			] <b>L</b>	100 100 100 100			7

FIG. 28

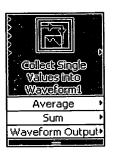


FIG. 29

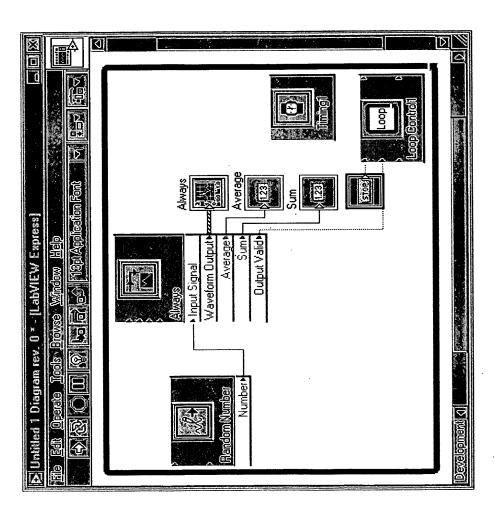


FIG. 30

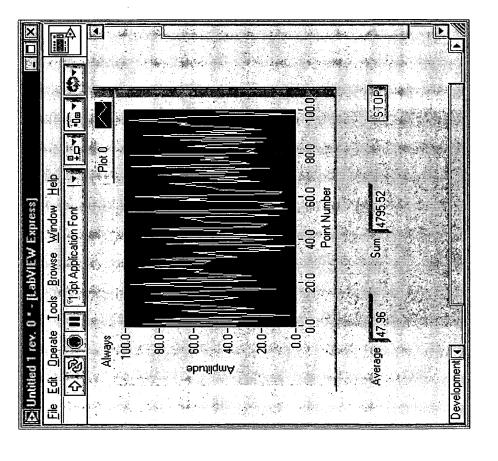
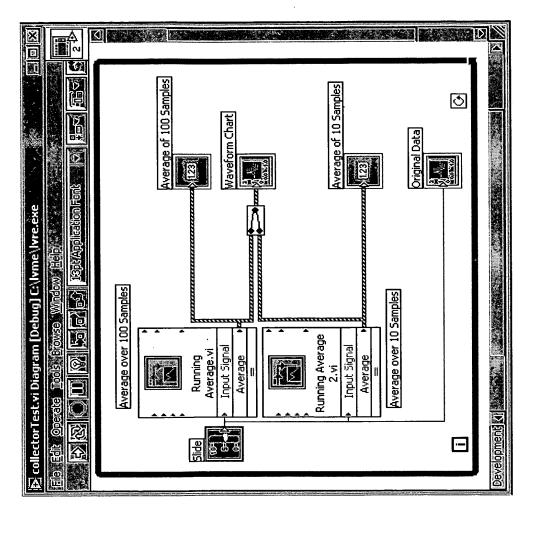


FIG. 31



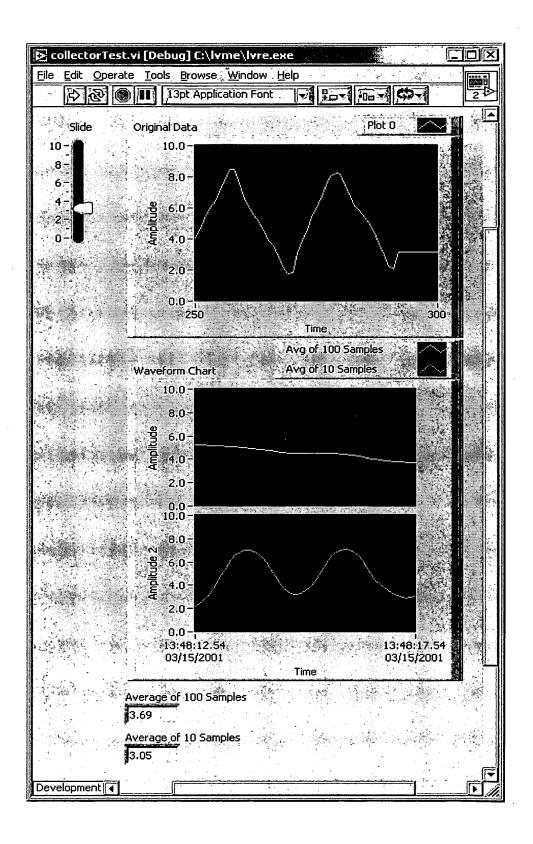


FIG. 33

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